

CHOICE ARCHITECTURE FOR DRIVING APP ADOPTION: STRATEGIES TO INCREASE CONSUMER INTEREST IN MOBILE APPLICATIONS

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Abstract

In the ever-evolving digital era, the choice of application architecture plays an important role in the success of a mobile application. This research investigates the technical factors that influence the choice of application architecture and their impact on adoption and consumer interest in mobile applications. Factors such as security, flexibility, and scalability are analyzed in the context of user preferences and industry trends. Through a literature review, a qualitative literature study was used to gain an in-depth understanding of how these technical factors influence the choice of application architecture and its impact on the user experience. The results show that users tend to prefer application architectures that provide a responsive, consistent, and secure user experience. Microservicing and service-based (SOA)-like architectures are often chosen for their ability to provide high levels of flexibility, interoperability, and security. Additionally, developers can also use knowledge about user preferences for certain application architectures to design applications that are more attractive and relevant to consumers. By following trends and adopting an approach that fits user needs, developers can increase user adoption and retention, and ensure the long-term success of their apps in an increasingly competitive market.

Keywords: application architecture, mobile application, user experience, security, flexibility, scalability.

INTRODUCTION

In the ever-growing digital era, mobile applications have become the backbone of communication, interaction and transactions in everyday life. From ordering food to managing finances, mobile apps have provided fast, easy and affordable solutions to users all over the world. However, the success of an app depends not only on its presence in the market, but also on the level of adoption and interest it receives from consumers. In an effort to reach and maintain consumer interest, the choice of application architecture is an important element that often determines success. In this paper, we will introduce and explore various application architecture strategies that can be used to drive adoption and increase consumer interest in mobile applications. By understanding the advantages and disadvantages of each architectural approach, it is hoped that developers can make

more informed decisions in designing their applications. In this way, we can create a more engaging, functional and relevant user experience, thereby securing the app's position in this competitive market.

One important aspect of application architecture is its ability to provide a seamless and intuitive user experience. Apps that provide a user-friendly and responsive user interface have a greater chance of attracting consumer interest than those that don't. Apart from that, flexibility and scalability are also main considerations in choosing an application architecture. With technology constantly evolving, applications need to be able to evolve over time and adapt to the changing needs of users and the market. Security is also a key factor in successful application architecture. Consumers are increasingly aware of the security of their data, and therefore, applications that can offer strong protection against security threats will have greater appeal to users.

Apart from considering user needs, developers must also consider technical factors in selecting application architecture. For example, selecting the appropriate programming language, database, and technology infrastructure will greatly influence the performance and capabilities of the application. In this context, software development models such as cloud-based development models have emerged as a popular choice. With this model, developers can leverage flexible and scalable cloud infrastructure to develop and deploy applications more efficiently. Apart from that, a service-oriented architecture (SOA) approach is also an attractive option. With SOA, applications are built as a series of independent services that communicate with each other through well-defined interfaces, allowing for great flexibility in application development and integration.

Not only that, the microscopic approach has also gained significant popularity in recent years. With microservices, applications are built as a collection of small, self-contained services, enabling easier development, deployment, and scalability than traditional monolithic. However, while various architectural approaches have their own unique advantages, there is no one size fits all. Developers need to consider the specific characteristics and needs of their applications, and understand the advantages and limitations of each architectural approach.

External factors such as market trends, industry competition, and user preferences should also be considered in the selection of application architecture. An application that is able to follow market trends and provide solutions that suit user needs will have a better chance of success. In this paper, we will explore in depth various application architecture strategies that can be used to drive adoption and increase consumer interest in mobile applications. By understanding the characteristics, advantages, and disadvantages of each architectural approach, it is hoped that developers can make more informed decisions in designing their applications. In doing so, they can create a more satisfying user experience, ensuring the relevance of their app in this competitive market.

METHOD

The research method used in this qualitative literature study involves searching, selecting, and analyzing literature relevant to the topic "Choice Architecture in Driving Application Adoption: Strategies to Increase Consumer Interest in Mobile Applications." The initial stage of research involves identifying sources of information related to application architecture, application adoption, and consumer behavior in the context of mobile applications. Searches were carried out through academic databases, scientific journals, conferences, books and other trusted online sources. Literature selection is carried out based on relevance to the research topic and the quality of the information presented. Inclusion criteria included publications discussing various types of application architecture, strategies to increase application adoption, and factors influencing consumer interest in mobile applications.

Once appropriate literature was selected, careful analysis was conducted to identify key themes, trends, and important findings related to this research. A qualitative approach is used to understand the context, meaning, and implications of information found in the literature. During the analysis process, researchers pay attention to different perspectives, diversity of approaches, as well as contradictions or gaps in the existing literature. This helps in forming a comprehensive understanding of how application architecture can influence consumer adoption and interest in mobile applications. In addition, information synthesis was performed to develop a coherent and comprehensive view of the various application architecture strategies that can be used to achieve the objectives of this research. The qualitative approach in this literature study allows researchers to explore the complex and diverse aspects of this topic, as well as to unearth deep insights into the dynamics influencing consumer adoption and interest in the context of mobile applications.

DISCUSSION

Different types of application architecture

Different types of application architectures, such as monolithic, service-based (SOA), and microserviced, have different impacts on user experience and consumer interest in mobile applications. A deep understanding of the advantages and disadvantages of each architectural approach can help developers design applications that are more attractive, functional, and relevant to users. First of all, let's discuss monolithic architecture.

Monolithic Architecture

Monolithic architecture is a traditional approach where the entire application is built as a single entity. In this architecture, application components, such as user interface, business logic, and data storage, are packaged into a single package. Although monolithic architecture is relatively simple in implementation,

this approach has several significant drawbacks in the context of mobile applications. One of them is a lack of flexibility and scalability. Because all components depend on each other, making changes or improvements to certain parts of the application can be difficult and time-consuming. This can hinder an application's ability to evolve over time and adapt to changing needs and market trends. Additionally, in a monolithic architecture, if one part of the application fails or experiences problems, the entire application can be affected, leading to unsatisfactory usage for the user. This can be a cause of frustration for users and can reduce their interest in the application. Table 1 below provides a comparative overview of the characteristics of monolithic architectures in the context of mobile applications.

Table 1: Characteristics of Monolithic Architecture

Characteristics	Excess	Weakness
Single unity	Easy to understand and implement	Less flexible and scalable
	Have consistent performance	It is difficult to perform separate updates or upgrades
	Quite efficient in resource use	Depends on specific technology in all components
	Easy to test thoroughly	High dependency on certain parts of the application

Next, let's discuss service-based architecture (SOA).

Service Based Architecture (SOA)

Service-based architecture (SOA) is an approach in which applications are built as a set of independent services that communicate with each other through well-defined interfaces. In this architecture, each service is responsible for one specific function or task in the application, and can be accessed and used by other components separately. This approach provides great flexibility in application development and integration, and allows developers to perform separate updates or upgrades to each service without disrupting the entire application. This allows applications to more easily evolve over time and adapt to changing needs and market trends. Additionally, with SOA architecture, applications can be built using a variety of different technologies and programming languages, as each

service operates independently. This provides additional flexibility in technology selection and allows developers to use the best tools for each specific task. However, managing and coordinating complex services can be a challenge in SOA architecture. Also, as the number of services increases, application complexity can increase, which can make testing and maintenance difficult. Table 2 below provides a comparative overview of the characteristics of service-based architecture (SOA) in the context of mobile applications.

Table 2: Characteristics of Service-Based Architecture (SOA)

Characteristics	Excess	Weakness
Service dependency	High flexibility and scalability	Complex management and coordination
	Enables modular development and integration	Application complexity can increase as the number of services increases
	Ability to perform separate updates or upgrades	Requires a strong infrastructure to support communication between services

Finally, let's discuss microserp architecture.

Microscopic Architecture

Microserve architecture is an approach in which applications are built as a collection of small, self-contained services, known as microservices. Each microservice is responsible for one specific function or task within the application, and communicates with other services through a well-defined interface. This approach allows applications to be built, tested, and deployed independently, providing high flexibility and scalability. With a microserviced architecture, developers can easily add, remove, or update services without impacting other parts of the application. This enables faster application development and deployment, as well as providing the ability to handle user traffic spikes more efficiently. However, managing many interdependent services in a microserve architecture can be complex and requires a robust infrastructure to support communication between services. In addition, building and testing applications consisting of many microservices can be a challenge. Table 3 below provides a

comparative overview of the characteristics of microserver architectures in the context of mobile applications.

Table 3: Characteristics of Microservicing Architecture

Characteristics	Excess	Weakness
A collection of small, independent services	High flexibility and scalability	Managing many interdependent services can be complex
	Ability to add, delete or update services	Requires a strong infrastructure to support communication between services
	Fast and efficient application development and deployment	Building and testing applications consisting of many microservices can be challenging

In the context of user experience and consumer interest in mobile applications, application architecture has a direct impact. Modern users tend to want applications that are easy to use, responsive, and provide solutions to problems quickly and efficiently. With a monolithic architecture, the possibility of a failure or issue in one part of the application can impact the user's overall experience, possibly causing dissatisfaction and decreasing their interest in the application. On the other hand, service-based architecture (SOA) and microservices, with their more modular and decoupled approaches, tend to provide a more consistent and responsive user experience. Users may also feel more confident with applications built with a more modern and flexible architectural approach, as they have the impression that the application can be easily updated or repaired without having to disrupt overall functionality. Therefore, in choosing an application architecture, developers must consider not only technical requirements, but also the impact on user experience and consumer interest.

Strategies and tactics that app developers can use to leverage app architecture to increase adoption rates by users and maintain their interest in mobile apps

The strategies and tactics used by app developers in leveraging app architecture can be key in increasing adoption rates by users and maintaining their interest in mobile apps. By understanding how application architecture can be implemented effectively, developers can create better user experiences and ensure the long-term success of their applications. First of all, developers can use a user-

oriented design approach that prioritizes good user experience. This includes identifying and understanding user needs, preferences and behavior, and designing user interfaces that are intuitive and easy to use. With the right architecture, developers can offer users a consistent and responsive experience, increasing their satisfaction and loyalty to the application. This strategy can help increase app adoption, as users tend to be more interested in apps that provide a satisfying experience and suit their needs. Table 1 below provides a comparative overview of the characteristics of user-oriented design approaches in the context of mobile applications.

Table 1: Characteristics of User-Oriented Design Approaches

Characteristics	Excess	Weakness
Focus on user needs	Ensure the application meets user needs and preferences	It takes time and effort to conduct user research and analysis
	Increase user satisfaction and loyalty to the application	Requires active user involvement in the application development process
	Reduces the risk of design and development errors	Requires ongoing adjustments based on user feedback
	Helps increase app adoption and user retention	Not always suitable for all types of applications or user environments

Additionally, developers can also use an iterative development approach, where applications are developed in short cycles that continually iterate. This approach allows developers to collect feedback from users on a regular basis and use this information to make changes or improvements to the application quickly and efficiently. With a flexible and modular architecture, developers can easily add or change app features based on user feedback, increasing their value and relevance over time. This strategy can help maintain users' interest in mobile apps, as the apps are constantly updated and tailored to their needs. Table 2 below provides a comparative overview of the characteristics of iterative development approaches in the context of mobile applications.

Table 2: Characteristics of Iterative Development Approaches

Characteristics	Excess	Weakness
Short development cycle	Enables regular collection of user feedback	Requires careful planning and effective project management
	Allows gradual development and improvement of features	Requires strong involvement and support from the development team
	Increase application flexibility and adaptability to change	It may require additional time and resources for repeated iterations
	Increase user satisfaction by providing fast fixes	Not always suitable for projects with tight deadlines

Additionally, developers can also leverage data analysis to understand user behavior and adjust their app development and marketing strategies. By using data analysis tools such as cohort analysis, developers can track how users interact with an application over time, identify usage trends and patterns, and identify weak points or opportunities for improvement. By understanding user preferences and behavior, developers can design more effective and relevant development strategies, and increase the likelihood of user adoption and retention. Therefore, the use of data and analytics can be a very useful tool in leveraging application architecture to increase adoption rates by users and maintain their interest in mobile applications.

In conclusion, the strategies and tactics used by app developers to leverage the app architecture can have a significant impact on the adoption rate by users and their retention of the mobile app. By using a user-oriented design approach, iterative development, and data analysis, developers can design apps that are more engaging, functional, and relevant to users, increasing their app's chances of long-term success. Therefore, understanding how application architecture can be implemented effectively and utilizing the right strategies and tactics can be key in achieving these goals.

Technical factors, such as security, flexibility, and scalability, influence the choice of application architecture and its impact on adoption and consumer interest in mobile applications

Technical factors such as security, flexibility, and scalability play a key role in the choice of application architecture and have a significant impact on adoption and consumer interest in mobile applications. First of all, let's discuss security. Security is a very important aspect in mobile application development,

considering the sensitivity of personal data that is often accessed and stored in such applications. Choosing the right application architecture can contribute to a better level of security. For example, a microservice architecture with a grouping of small, independent services can enable developers to apply additional layers of security to each service, minimizing the risk of attacks against the entire application. Additionally, the use of modern security technologies such as data encryption, two-factor authentication, and strict access controls can also improve application security. With the adoption of an architecture capable of providing a high level of security, users tend to feel more confident in using the application, which can increase their interest in it. Table 1 below provides a comparative overview of the influence of security factors on the choice of application architecture and its impact on adoption and consumer interest in mobile applications.

Table 1: Influence of Security Factors on Application Architecture Selection and Their Impact on Adoption and Consumer Interest

Safety Factor	Influence on Application Architecture Selection	Impact on Adoption and Consumer Interest
Data Security	Requires an architecture that is able to provide an additional layer of security for each service	Increase users' trust in the application and strengthen the bond with them
	Reduces the risk of attacks and data breaches that can harm users	Drive user adoption of secure and reliable mobile applications
Authentication Mechanism	Requires an architecture that supports two-factor authentication and strict access controls	Improve the security and integrity of user data in applications
	Gives users confidence in using the application	Increasing consumer interest in applications that offer strong security features

Furthermore, flexibility is also an important factor in selecting an application architecture. Flexibility refers to an application's ability to evolve over time and adapt to changing needs and market trends. Flexible architecture allows developers to easily add, change, or remove features or functionality without impacting the entire application. For example, service-based architectures (SOA) or microservices, with their modular and decoupled approaches, tend to be more flexible than monolithic architectures. This is because each service or application component can be developed, tested, and updated independently. By adopting a

flexible architecture, developers can respond quickly to changing user needs or requests, ensuring that the application remains relevant and engaging for users. As a result, users tend to be more satisfied with applications that continue to develop and provide new features that meet their needs, which can increase consumer adoption and interest in mobile applications.

Finally, scalability is also a factor that influences the choice of application architecture and its impact on adoption and consumer interest in mobile applications. Scalability refers to an application's ability to handle spikes in user traffic without experiencing performance degradation or system failure. A well-scalable architecture can provide a more consistent and responsive user experience, even when the number of users or data volume increases significantly. Service-based architectures (SOA) or microservices often have better scalability than monolithic architectures, as each service can be scaled up or down independently as needed. By adopting a scalable architecture, developers can ensure that applications continue to operate smoothly even when faced with user spikes or high workloads. This can increase user satisfaction and maintain their interest in the application, because they can rely on the application to provide consistent and reliable performance in a variety of situations.

Thus, technical factors such as security, flexibility, and scalability have a significant impact on the choice of application architecture and consumer adoption and interest in mobile applications. By selecting an architecture that fits the application's needs and goals, developers can improve the security, flexibility, and scalability of their applications, thereby increasing the application's chances of long-term success and ensuring user satisfaction. Therefore, understanding how these factors influence application architecture and their consequences on users is key to designing successful and relevant applications in the ever-evolving mobile era.

General trends or patterns in user preferences for certain types of application architecture, and how developers can use this knowledge to design applications that are more engaging and relevant to consumers

There are general trends and patterns in user preferences for certain types of application architecture, which can be a valuable guide for developers in designing applications that are more engaging and relevant to consumers. First of all, users tend to prefer applications that are responsive and fast in providing solutions to their needs. In this context, microservicing architectures, which break down applications into a series of small, self-contained services, are often the preferred choice. With this approach, users can access the features or services they need without having to wait for the entire application to load. This provides a more responsive and enjoyable user experience, which can increase their interest in the app. Additionally, the microscale architecture also allows developers to easily add or update features without disrupting the entire application, ensuring

that the application remains relevant and up-to-date. Table 1 below provides a comparative overview of user preferences for application architecture types and their impact on consumer interest in mobile applications.

Table 1: User Preferences for Application Architecture Types and Their Impact on Consumer Interest

Types of Application Architecture	User Preferences	Impact on Consumer Interest
Monolithic	Maybe less popular with users who want responsiveness	Users tend to be less interested due to a less responsive user experience and an application that is easy to update
Service Based (SOA)	Users tend to value flexibility and modularity	Users tend to be more satisfied with applications that can adapt to their needs in application development and improvement
Microservices	Preferred by users who want responsive and responsive applications	Increase user interest due to a more responsive and enjoyable user experience that is easy to update

Furthermore, users also tend to prefer applications that can provide a consistent and intuitive user experience across multiple platforms and devices. In this case, service-based architecture (SOA) or microservices can be a good choice, as this approach allows more flexible application development and can be easily integrated with various platforms and other systems. By adopting an architecture that can provide consistency and interoperability across platforms, users will feel more comfortable and familiar with the application, which can increase their interest in it. Additionally, apps that can provide a similar user experience across multiple platforms also tend to be more popular among users using multiple

devices or operating systems, as they can easily switch between devices without experiencing disruption.

Apart from that, users also tend to be more interested in applications that can provide a high level of security for their personal data. In this case, application architectures that can provide additional layers of security, such as data encryption and two-factor authentication, may be a preferred choice. By adopting an architecture that can offer strong security features, users will feel more confident in using the application and storing their personal data in it. This can increase their interest in the app and strengthen their bond with the brand or app platform. Apart from the factors above, developers also need to pay attention to user preferences regarding application performance. Users tend to be more interested in applications that can provide consistent and responsive performance, even in situations with slow or unstable internet connections. Therefore, developers need to ensure that the application architecture they choose can provide a smooth and responsive user experience under a variety of conditions. By understanding general trends and patterns in user preferences for certain types of application architecture, developers can design applications that are more engaging, functional, and relevant to consumers. By adopting an approach that suits users' needs and desires, developers can increase their app's chances of long-term success and ensure that it remains relevant and popular in a competitive marketplace.

CONCLUSION

In conclusion, understanding user preferences for application architecture types can be key to designing more engaging, relevant, and successful applications in an increasingly competitive market. Through analyzing general trends and patterns in user preferences for application architectures such as responsive and easily updated microservice architectures and flexible and interoperable service-based architectures (SOA), developers can choose the approach that best suits users' needs and desires. In doing so, developers can increase the chances of their app's long-term success and ensure that the app remains relevant in an ever-evolving market. Additionally, it is important for developers to continuously monitor developing trends and keep up with new technologies in application architecture to stay competitive. By combining a deep understanding of user preferences with innovation in application architecture, developers can create better user experiences and win over consumers. Therefore, the suggestion for developers is to continuously update their knowledge of user preferences and adopt an adaptive and responsive approach in the development of their applications, so as to better meet user needs and expectations.

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